

GAME RULES

- 8 Fielders and 8 Batters MAX
- 16 players MAX on roster
- Only 8 players are allowed on the bench per game. Players can substitute between innings.
- Players must play 3 games to able to play in the playoff week
- A roster must be submitted by each team. They can be altered weekly only by the captain
- 10 RUNS MAX PER INNING PER TEAM
- 50 MINUTE TIME LIMIT
- Must finish inning, if inning was started before time is up
- 5 minutes left in the timer, no new innings will be started
- Games will have one umpire
- Max 4 guys on the field at once
- When pitchers has the ball, runners may not advance or come off the base. Runners who come off the base will result in a out being called. NO WARNINGS
- Any players removed from a game for inappropriate behavior will be unable to play the remainder of the season
- Outside water bottles, food, and beverages are not allowed at any time. Violation of this, will result in removal from the league
- Turf shoes or tennis shoes only. NO SPIKES ALLOWED
- Each team will specify a team captain
- interference, when a batter/runner interferes with the defensive teams ability to make a play, the batter/runner is out and every runner returns to the base they were at prior to the pitch
- obstruction, when a defensive player interferes with a base runners progression, illegally blocking there run path without the ball or making a play on the ball, the runner(s) will advance to the base the umpire deems they would've reached without the interference
- ALL & ANY decisions made by the umpire or Shakopee Bowl are FINAL

BATTING RULES

-No strikes or balls will be called

-A ball thrown at a runner that hits them is an out

-A contacting the head will not be an out. It will result in a dead ball, all runners get the base they were currently about to get, plus an additional

-A ball out of play, all runners advance one base, not one plus one.

-Leading off or stealing is not allowed

-Runners must stay within 2ft of the baseline when a fielder is making a play to tag or throw them out

-All kicks must be made by the foot or there leg below the knee.

-The kicker must contact the ball behind the front of home plate. A ball contacted after the front of home plate will be an out and a dead ball.

-Runners may not tag up on a caught fly ball. Out is made and deadball until next pitch

-Each TEAM is allowed 8 home runs per game, 4 by girls and 4 by guys. It can be the same guy 4 times, but every home run after the limit is reached will be an out.

-Batting order must go boy/girl/boy/girl. If 3 boys and 5 girls, then girls would hit more than boys.

BUNTING RULES

-2 bunt lines will be drawn

-the bunt must cross the first line to be considered in-play

-fielding team is allowed two players to be at the second line before the pitch is pitched

-your 2 players can be any fielders besides the 1st baseman.

-if your 2 players don't include the pitcher they cannot cross the the second line

-once the ball is kicked they can run up to the first line, but cannot cross the first line

-if the ball doesn't reach the first line, automatic out

---if we need we can implement a timer for the ball to cross the first line

---we can adjust the distance weekly to what works and is fair for everyone, we will start halfway from the original line and pitcher's mound.

PITCHING RULES

-The pitcher must start the act of pitching with contact of the pitching line (rubber)

-“bouncies” are allowed but it must bounce at least 5 TIMES before CROSSING THE front of HOME PLATE

-Pitch speed should be “Normal” competitive speed for players to kick the ball. Game officials can call no pitch and request speeds to be altered as deemed necessary.